

TO: JOSEPH

FROM: MOHEGAN

Programming Options for Milk Jug Rev 2.01-3.0

Option	Default	Min	Max	Inc		
0	Game Volume	5	0	7	1	Game sounds
1	Music Volume	3	0	7	1	Music sounds
2	Coin 1	2	0	10	1	Cost of Game
This tells the game how many pulses to start a game						
3	Coin 2	1	0	10	1	# of Coin 1's
4	DBV	4	0	10	1	# of Coin 1's
These are multiplier lines, setting them to a value will give that many pulses on that line when triggered						
5	Discount	0	0	10	1	# of Games til +1
Determines how many games in a row needed to be purchased for a free game. 0 = disabled.						
6	Minimum Tickets option	1	0	20	1	MTO Tickets
Game will pay out at least this many tickets if a value is set.						
7	Attract Time	1	0	90	1	Attract time
8	Jug 1 Bonus	10	0	100	1	Bonus Tickets
9	Jug 2 Bonus	25	0	250	1	Bonus Tickets
10	Jug 3 Bonus	50	0	500	5	Bonus Tickets
11	Jug 4 Bonus	250	0	1000	10	Bonus Tickets
12	Jug 5 Bonus	500	0	5000	50	Bonus Tickets
Options 7-12 sets how many tickets you win by getting xx jugs in a row.						
13	Points 0-250	3	0	100	1	Points to Tickets
14	Points 251-750	5	0	100	1	Points to Tickets
15	Points 751-1500	10	0	100	1	Points to Tickets
16	Points 1501-2000	15	0	100	1	Points to Tickets
17	Points 2001-2500	25	0	250	1	Points to Tickets
18	Points 2501-3000	30	0	250	1	Points to Tickets
19	Points 3000-3500	50	0	1250	5	Points to Tickets
20	Points 3501-4000	75	0	1250	5	Points to Tickets
21	Points 4001-4950	250	0	1250	5	Points to Tickets
22	Points 5000	500	0	2500	10	Points to Tickets
Options 13 - 22 determines how many tickets you win for xx points scored.						
23	Timeout of Balls	30	30	60	1	Timeout in Second
** Option 23 will add 50 points to the score when it doesn't see a ball thrown. **						
24	Factory Reset	0	0	1	1	Factory Reset
This option will reset the game to factory defaults and clears all audits.						

See the Next page for Recommended settings.